

Robert H. Gile Tournament of Champions

Impromptu Speaking

1. Each speaker will draw a card of three topics, which may include quotations, phrases, and /or single words—anything not related to current events. The speaker then has two minutes to select one of the three topics and prepare his or her speech.
2. Competitors may sit or stand when preparing but must remain in the room. Competitors may take notes while they are preparing but may **not** use any notes when speaking.
3. Competitors may speak in favor of the topic, against it, or about it. They may interpret within reason. They must, however, deal with the topic that they have been given and may not use a previously prepared speech or barely related theme. Wit, humor, philosophy, sentiment, and absurdity are all equally welcome. Judges will be looking for agility of thought, for "meat on the bones," for organizational ability, and—above all—for the ability of each speaker to communicate with style and originality.
4. Speeches must be three to five minutes long (with fifteen seconds grace on either side). A time penalty of ten points will be assessed for going under two minutes forty-five seconds or over five minutes fifteen seconds.
5. At the end of the speech, the topic must be handed back to the moderator who will announce the topic to the room.

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Speaker's Name: _____

Speaker's Code: _____

Scoring Guidelines:

70-79

80-89

90-100

Okay

Good to Very Good

Superb

CATEGORY

SCORE

Contents of speech: development and use of topic..... _____
(Max = 30)

Structure of speech..... _____
(Max = 20)

Agility of thought _____
(Max = 20)

Delivery and impact of speech..... _____
(Max = 30)

Total Points _____
(Max = 100)

Length of Speech _____

Rank in Room..... _____

TAB ROOM USE ONLY: Minus Time Penalty (if applicable) _____ Adjusted Score: _____

Comments:

Judge's Signature: _____

Judge's Code _____